

# SpinetiX HMP100



## The World's First Hyper Media Player

### **Overview**

The HMP100<sup>™</sup> is the unique alternative to proprietary, PC based solutions for digital signage. With the HMP100, SpinetiX<sup>®</sup> offers a new and simplified way to schedule, combine, update, stream and display content, whether it be audio, video, vector graphics, pictures, or text. The HMP100 allows for simple and cost effective implementations for applications as wide-ranging as advertising, transportation, hospitality, finance, and live events.

### Small & Robust

The HMP100 stands out with its amazingly compact size. You can hide it nearly anywhere. The HMP100 is exceptionally robust and especially well suited for harsh environments thanks to the fanless design and the absence of any moving hardware parts.

### Time Synchronized

All HMP100 devices on the network are time synchronized and work together seamlessly. Video walls of any size can be created and managed with ease.

### Open

The digital signage solution of SpinetiX is based on open protocols and formats. As a result, with standard web based skills and freely available technologies, integration is straightforward and cost-effective.

### Green

The power consumption of a HMP100 in action is only 2W. That's 50x less than a typical digital signage PC, which uses around 100W!

### Serverless & Standalone

The HMP100's do not require a proprietary server. So with SpinetiX, you will never have to pay expensive recurring license fees.

### **Standard Benefits**

- · Horizontal and vertical digital displays
- · Video walls & interactive displays
- · On-the-fly content generation
- · Open platform for integration
- $\cdot$  Pull mode for seamless operation across NAT routers and firewalls
- · Comprehensive scheduling options
- · HDMI and VGA connectors
- · Internal storage
- · Various USB extension possibilities
- RS232 interface for multi-purpose I/O: monitor control, GPS, RFID, etc.
- · Digital & analog audio
- · Very low power consumption
- · Suitable for tough environments
- Cost effective, without expensive recurring license fees

# Specifications

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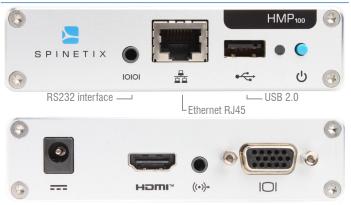
Digital Display Compatibility		
Aspect ratio	16:9, 16:10, 4:3, custom (horizontal & vertical)	
Video output	50/60 Hz: 720p (1280x720), XGA (1024x768), WSVGA (1024x640), WVGA (768x480), 576p (720x576), 480p (720x480), SVGA (800x600), VGA (640x480)	
	24/25 Hz: 1080p (1920x1080; only for semistatic content)	
	User defined video modes (75 MHz max.)	
Video connectors	HDMI (incl. digital audio), DVI via adapter. VGA (DB15 HD connector). Simultaneous use of HDMI and VGA possible	
Media Format		
Description language	SVG Tiny 1.2+ (Scalable Vector Graphics)	
Media synchronization	SMIL 3.0 (Synchronized Multimedia Integration Language)	
Still image formats	JPEG, PNG, GIF, SVG	
Supported video codecs	Up to SD resolution: MPEG-4 ASP, MPEG-2, MPEG-1, H.264, MJPEG, Microsoft VC-1 (Windows Media Video 9)	
Supported audio codecs	MPEG audio layer 1/2/3 (MP3), ITU G.711, G.726, PCM, Microsoft WMA, AAC	
Media container formats	AVI, WMV/WMA, VOB, AIFF, WAV, MP4, MOV (Quicktime)	
e 1	MMS, RTSP, RTP, SDP, HTTP; Uni- & multicast	
Import filters provided for	Flash 10, Microsoft PowerPoint, BMP, TIFF, XPM, WBMP, PNM bitmaps	
Scripting language	JavaScript / ECMAScript, PHP 5.2	
Content scheduling	iCalendar (RFC2445)	
Graphic Effects Engine		
Graphic effects language	SVG Tiny 1.2+	
Vector graphics primitives	Rectangles, polygons, paths with lines, elliptical arcs and Bezier curves, text areas, linear and radial gradients	
International text support	Unicode standard compliant with bidirectional text support	
Font file formats	TrueType and OpenType	
Animation capabilities	Color, gradients, transparency level, audio volume, motion along a path, translation, scaling, rotation, clipping	
Animation modes	Discrete, linear, paced and spline interpolation	
Specialized Applications		
Kiosk applications	Touch screen, keyboard/joysticks/gamepads/mouse, HID I/O devices via USB 2.0 or user defined serial port, with touch screen calibration	
Event management	Real-time event communication for triggering content changes on-demand	
Time synchronized	Millisecond accuracy, for unconstrained video wall configurations	
Streaming	Video and audio streaming compatibility, including live TV streamers	
Network		
Connectivity	Ethernet 10/100 Mbit/s (RJ-45), IEEE 802.3u, 802.3x 3G connectivity through USB modem stick;	
Protocols	DHCP or fixed address; IPv4; IPv6; Zero-Config	
Remote configuration	HTTP configuration server and RPC (push and pull modes), password protected	
Content administration	WebDAV server, password protected	
Other protocols	SNMPv1/v2c, IGMPv2/v3, NTP, Zeroconf, Bonjour	
Content updates	Pull mode, push mode, server based	

### Storage

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Internal storage	2GB solid state
External storage	Flash drives and hard disks via USB 2.0 port
<b>Physical Specifica</b>	ation
Size	4.13(W) x 1.02(H) x 3.27(D) inches 105(W) x 26(H) x 83(D) mm
Weight	6.7oz / 190g
External power supply	Input: 100-240V 50-60Hz Output: 5V DC 2.6A max.
Power consumption	2W typ.
Operating temperature	32-104°F / 0-40°C (10-90% RH)
Storage temperature	-13-113ºF / -25-45ºC (10-90% RH)
Real time clock	Min. accuracy 1 minute/month free running battery backup
Serial	RS232, up to 115200 bauds, mini-jack 3.5mm
Analog audio output	Line level, stereo, mini-jack 3.5mm
Warranty	
Coverage	Life-time

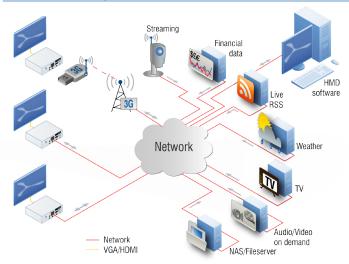
Life-time (For "General Terms and Conditions", visit our web site)

#### Front & Rear View



LDC power input - HDMI L Analog audio L VGA (digital audio/video) (analog video)

### Architecture Example



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